

Department of Administration, Leadership, and Technology
GEGLETMS Games for Learning (MS)
Program of Study
2022-2023

Total Units Required		36
Requirements		18
Learning Foundation		6
Course Number	Course Title	Units
EDCT-GE 2174	Foundations of Cognitive Science	3
EDCT-GE 2175	Foundations of the Learning Sciences	3
Design Foundation		12
Course	Course Title	Units
EDCT-GE 2500	Video Games and Play in Education	3
EDCT-GE 2505	Designing Simulations and Games for Learning	3
EDCT-GE 2510	Narrative, Digital Media and Learning	3
EDCT-GE 2520	Research on Simulations and Games for Learning	3
Thesis/Terminal Project		6
Course	Course Title	Units
EDCT-GE 2095	Research in Educational Communications and Technology (3 units taken 2x, in 2 consecutive semesters)	6
Electives		12
All elective courses determined by advisement		
Students may also participate in an optional 3-credit internship		