Department of Music & Performing Arts Professions GEMUBGMA-TTT - Music Business with Concentration in Music Technology, (M.A.) Program of Study 2021-2022

Total Units Requir	ed	42			
Requirements Required Core Music Business Courses		39 24	Electives Music Technology Electives (Choose 1)		3
					3
Course Number	Course Title	Units	Course Number	Course Title	Units
MPAMB-GE 2001	MUBG Professional Development Sequence (register for this each semester)	0	MPATE-GE 2013	Audio Mastering	3
MPAMB-GE 2101	Principles & Practice in the Music Industry	3	MPATE-GE 2135	Mixing in the Digital Audio Workstation	3
MPAMB-GE 2102	The Law and the Music Industry	3	MPATE-GE 2609	Electronic Music Performance	3
MPAMB-GE 2103	Environment of the Music Industry	3	MPATE-GE 2611	Concert Recording I	3
MPAMB-GE 2203	Emerging Models & Markets for Music*	3	MPATE-GE 2620	Audio for Video I	3
MPAMB-GE 2301	Internship (Variable 1-3 points per semester; 3 points total)	3	MPATE-GE 2627	Aesthetics of Recording	3
MPAMB-GE 2401	Colloquy: Issues in Music Management	3	MPATE-GE 2629	Advanced Audio Production	3
MPAMB-GE 2211	Data Analysis in the Music Industry	3	MPATE-GE 26XX	Advanced Topics in Music Technology	3
MPAMB-GE 2225	Music Publishing: Background Practice	3	*This course is offered in Brazil every other January; 2023, 2025, etc.		
Required Courses	for Concentration in Music Technology	6			
Course Number	Course Title	Units			
MPATE-GE 2600	Graduate Seminar In Music Technology	3			
MPATE-GE 2590/XXXX	Intro to Music Technology OR Music Technology Elective	3			
Business Courses	(at the Stern Business School)	9			
Course Number	Course Title	Units	Statistics will be required as a prerequisite for the proposed program. May be n		May be me
COR1-GB 1302	Leadership in Organizations (Steinhardt Students Section)	3	by prior work at the undergraduate or graduate level. Students who have not me		
COR1-GB 1306	Financial Accounting and Reporting (Steinhardt Students Section)	3	this prerequisite will complete this requirement during their first semester and		
Various	EMT (Entertainment, Media, Technology) Elective(s) (1.5 units each, 3 units total)	3	graduate with 45 credits.		

Curriculum updated January 2020

File saved May 2021