

Department of Administration, Leadership, and Technology
MS, Games for Learning
Program of Study
2020-2021

Total Units Required		36
Required Courses		18
Learning Foundation		6
Course Number	Course Title	Units
EDCT-GE 2174	Foundations of Cognitive Science	3
EDCT-GE 2175	Foundations of the Learning Sciences	3
Design Foundation		12
Course Number	Course Title	Units
EDCT-GE 2500	Video Games and Play in Education	3
EDCT-GE 2505	Designing Simulations and Games for Learning	3
EDCT-GE 2510	Narrative, Digital Media and Learning	3
EDCT-GE 2520	Research on Simulations and Games for Learning	3
Thesis/Terminal Project		6
Course Number	Course Title	Units
EDCT-GE 2095	Research in Educational Communications and Technology	6
Electives		12
All elective courses determined by Advisement		

Students may also participate in an optional 3-credit internship

Curriculum updated January 2020

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